

# Integration of optic flow into the sky compass network in the brain of the desert locust

Frederick Zittrell<sup>1,2</sup>, Kathrin Pabst<sup>2,3</sup>, Elena Carlomagno<sup>1,†</sup>, Ronny Rosner<sup>1,‡</sup>, Uta Pegel<sup>1</sup>, Dominik M. Endres<sup>2,3</sup> and Uwe Homberg<sup>1,2,\*</sup>

<sup>1</sup>Department of Biology, Philipps-Universität Marburg, Marburg, Germany

<sup>2</sup>Center for Mind, Brain and Behavior (CMBB), Philipps-Universität Marburg and Justus Liebig Universität Gießen

<sup>3</sup>Department of Psychology, Philipps-Universität Marburg, Marburg, Germany

Correspondence\*:

Uwe Homberg  
Philipps-Universität Marburg  
Karl-von-Frisch Straße 8  
35043 Marburg  
Germany  
homberg@staff.uni-marburg.de

†Present Address: Department of Psychiatry, Philipps-Universität Marburg, Marburg, Germany.

‡Present Address: Institute of Developmental Biology and Neurobiology, Johannes-Gutenberg University Mainz, Mainz, Germany.

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## 3 ABSTRACT

4 Flexible orientation through any environment requires a sense of current relative heading that  
5 is updated based on self-motion. Global external cues originating from the sky or the earth's  
6 magnetic field and local cues provide a reference frame for the sense of direction. Locally, optic  
7 flow may inform about turning maneuvers, travel speed and covered distance. The central complex  
8 in the insect brain is associated with orientation behavior and largely acts as a navigation center.  
9 Visual information from global celestial cues and local landmarks are integrated in the central  
10 complex to form an internal representation of current heading. However, it is less clear how optic  
11 flow is integrated into the central-complex network. We recorded intracellularly from neurons in the  
12 locust central complex while presenting lateral grating patterns that simulated translational and  
13 rotational motion to identify these sites of integration. Certain types of central-complex neurons  
14 were sensitive to optic-flow stimulation independent of the type and direction of simulated motion.  
15 Columnar neurons innervating the noduli, paired central-complex substructures, were tuned to  
16 the direction of simulated horizontal turns. Modelling the connectivity of these neurons with a  
17 system of proposed compass neurons can account for rotation-direction specific shifts in the  
18 activity profile in the central complex corresponding to turn direction. Our model is similar but not  
19 identical to the mechanisms proposed for angular velocity integration in the navigation compass  
20 of the fly *Drosophila*.

21 **Keywords:** optic flow, sky compass, desert locust, orientation, computational model, central complex, head direction, intracellular  
22 recordings

## 1 INTRODUCTION

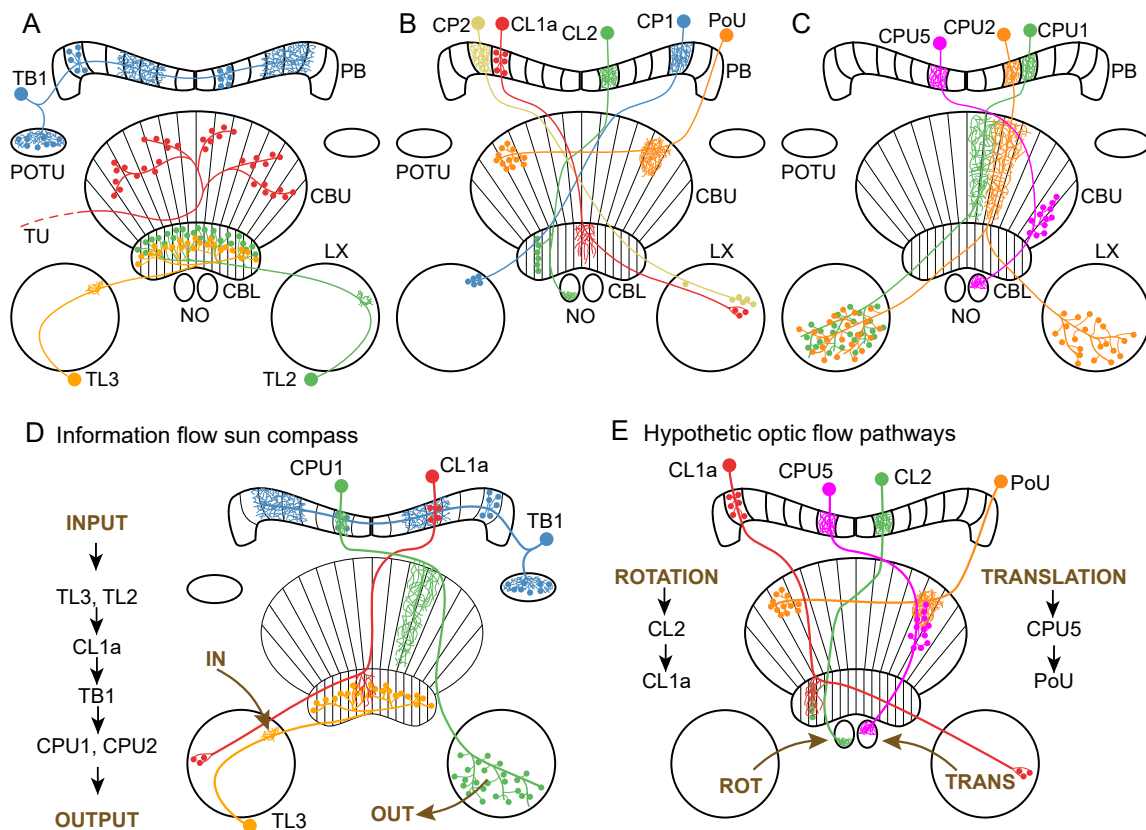
23 Animals navigate to feed, escape, migrate, and reproduce. Navigational tasks require a sense of current  
24 travel direction, which must be anchored to external cues and updated by internal cues, generated by  
25 ego-motion. Celestial cues are used as external cues by many insects, such as bees (von Frisch, 1946),  
26 ants (Fent, 1986), butterflies (Perez et al., 1997), dung beetles (Byrne et al., 2003), fruit flies (Weir and  
27 Dickinson, 2012), and caterpillars (Uemura et al., 2021). The sun and the skylight polarization pattern  
28 provide a reliable reference for dead reckoning (Gould, 1998). Internal cues that monitor self-motion, such  
29 as proprioceptive feedback (Wittlinger et al., 2006), and optic flow (Srinivasan, 2015; Stone et al., 2017)  
30 provide information about traveling speed and covered distance and may update the inner sense of direction  
31 in the absence of external cues. Only the flexible combination of information from external and internal  
32 cues enables robust and efficient navigation behavior, such as path integration (Heinze et al., 2018).

33 The central complex (CX), a midline spanning group of neuropils, houses the sense of direction in the  
34 brain of insects. It consists of the protocerebral bridge (PB), the lower (CBL) and upper (CBU) division of  
35 the central body, also termed ellipsoid body (EB) and fan-shaped body (FB), and a pair of layered noduli  
36 (NO), and is associated with behavioral decisions related to spatial orientation (Pfeiffer and Homberg,  
37 2014). The PB and the CBL are subdivided into series of 16 or 18 columns that are connected across the  
38 brain midline in a precise topographic manner (Pfeiffer and Homberg, 2014; Hulse et al., 2021; Homberg  
39 et al., 2022).

40 CX neurons in various insect species are tuned to celestial cues (Heinze and Homberg, 2007; Heinze,  
41 2017; Honkanen et al., 2019). Evidence from the fly *Drosophila* (Hardcastle et al., 2021) and the desert  
42 locust (Pegel et al., 2019; Zittrell et al., 2020) suggest that solar azimuth is encoded in the CX in a  
43 compass-like manner. Silencing compass neurons in the CX impairs menotactic navigation behavior in  
44 the fruit fly (Giraldo et al., 2018), showing the necessity of the CX for this behavior. Like mammalian  
45 head direction cells (Taube, 1998, 2007), specific CX neuron populations are tuned to the animal's current  
46 heading (Seelig and Jayaraman, 2015; Hulse and Jayaraman, 2020). This internal heading estimate is  
47 multimodally tethered to environmental cues, such as visual compass cues and wind direction (Okubo  
48 et al., 2020), but also operates without external input, because internal cues from self motion are likewise  
49 integrated (Green et al., 2017; Turner-Evans et al., 2017; Green and Maimon, 2018).

50 The cellular understanding of the CX navigation network has made considerable progress, largely owing  
51 to research in the fruit fly (Seelig and Jayaraman, 2015; Turner-Evans et al., 2017; Okubo et al., 2020;  
52 Hulse et al., 2021; Lu et al., 2022; Lyu et al., 2022), desert locust (Homberg et al., 2011, 2022), dung  
53 beetles (Dacke and el Jundi, 2018; el Jundi et al., 2019), monarch butterflies (Heinze and Reppert, 2011;  
54 Nguyen et al., 2021), and bees (Stone et al., 2017; Sayre et al., 2021). Based on these data, plausible models  
55 explaining network computations for navigation have been proposed (Stone et al., 2017; Le Moël et al.,  
56 2019; Sun et al., 2020, 2021). In the desert locust (*Schistocerca gregaria*), a long range migratory insect, sky  
57 compass signals enter the CX through tangential neurons targeting the CBL, termed [TL2 and TL3 neurons](#)  
58 (Figure 1A,D) that correspond to certain ER neurons in the fly (Homberg et al., 2022). Their postsynaptic  
59 partners, CL1a columnar neurons (E-PG neurons in the fly), connect the CBL to single columns in the PB  
60 ([Figure 1B,E](#)) and establish a 360° representation of space related to solar azimuth in the PB. Tangential  
61 neurons, termed TB1 and TB2 in the locust and  $\Delta 7$  in the fly, distribute the compass signal across the  
62 columns of the PB (Figure 1A,D). They provide input to columnar [CPU1 and CPU2 neurons](#) (PFL neurons  
63 in flies) connecting single columns of the PB to wide areas in the lateral accessory lobes (Figure 1C,D),  
64 where navigation-related signals are conveyed to descending channels (Homberg et al., 2022; Rayshubskiy  
65 et al., 2020). Compass representations in the CX of the fly and the locust differ in several aspects. In

66 *Drosophila* calcium imaging of E-PG neurons showed a flexible representation of 360° of space in the EB  
 67 leading to a twofold representation of 360° across the PB (Seelig and Jayaraman, 2015; Hardcastle et al.,  
 68 2021). In contrast in locusts, single-cell intracellular recordings from various types of PB neurons suggest a  
 69 single 360° representation of space across the PB which is assumed to be fixed across the locust population  
 70 (Heinze and Homberg, 2007; Zittrell et al., 2020). Whether these differences are related to differences  
 71 in circuit architecture such as the EB in the fly being a closed toroidal structure, and the locust CBL, an  
 72 open kidney-like neuropil (Pisokas et al., 2020), or differences in the analyzed cell types representing the  
 compass remains to be seen. Research in flies and bees suggests that optic flow input is integrated in the



**Figure 1.** Morphology of neuron classes analyzed in this study. (A–C) Schematics of the locust central complex and associated neuropils (CBL, lower division of the central body; CBU, upper division of the central body; LX, lateral complex; NO, noduli; PB, protocerebral bridge; POTU, posterior optic tubercle) with individual neurons from different classes superimposed. Large dots indicate somata, small dots indicate axonal (presynaptic) arborizations, and fine lines indicate dendritic (postsynaptic) arborizations. (A) Tangential neurons. We classified TU neurons as a group of diverse neurons that only have in common that they have large presynaptic arborizations in the CBU and input regions outside the central complex. Wiring schematics based on (von Hadeln et al., 2020). (B,C) Columnar neurons. Wiring schematics based on (Heinze and Homberg, 2008). (D) Information flow through core neuronal elements of the sun compass circuit in the locust central complex, based on Heinze and Homberg (2007) and Heinze et al. (2009). For reasons of simplicity TL2 and CPU2 neurons are not included in the diagram. (E) Hypothetic neuronal cell types shown in A–C and their putative connectivity, that might be involved in optic flow signaling. Data are based on corresponding cell types in the fly *Drosophila* (Green et al., 2017; Turner-Evans et al., 2017; Lu et al., 2022) and the sweat bee *Megalopta genalis* (Stone et al., 2017).

73

74 sky compass network through the PB and/or NO (Stone et al., 2017; Turner-Evans et al., 2017; Green et al.,

2017; Lu et al., 2022). In bees, inputs to the NO, termed TN neurons, provide optic-flow based speed information allowing for computation of path integration in the CX (Stone et al., 2017). In *Drosophila*, columnar neurons receiving input via the NO (from TN-type neurons) and the PB (via SpsP neurons) signal translational velocity and, by convergence on internal  $h\Delta B$  neurons of the FB, lead to a representation of translational velocity in world-centric space (Lu et al., 2022; Lyu et al., 2022). Whereas circuits involved in translational velocity coding involve the upper units of the NO and the CBU/FB, Turner-Evans et al. (2017) and Green et al. (2017) showed in flies, that columnar neurons innervating the lower units of the NO (P-EN neurons) are involved in angular velocity signaling and, through interaction with E-PG neurons, are suited to shift compass activity in the PB corresponding with turns of the fly during walking. Although neurons apparently homologous to optic-flow encoding neurons in bees and flies are known morphologically in locusts, such as TB7 (SpsP in flies), TN-type neurons, pontine PoU neurons ( $h\Delta$  in flies), CL2 columnar neurons (P-EN in flies), CPU4 and 5 neurons (PFNd in flies; Figure 1E; Heinze and Homberg (2008); von Hadeln et al. (2020)), only a single study has so far addressed the sensitivity of CX neurons of the locust to translational optic flow (Rosner et al., 2019). That study showed that neurons at all levels of the sky compass network were sensitive to translational forward motion, but often responses could not be separated from the effects of concurrently occurring leg movements that were elicited by the optic flow stimulus.

To investigate optic flow sensitivity in the CX of the locust more systematically, we recorded intracellularly from various types of CX neurons while stimulating laterally with wide-field gratings that simulated self-motion to the animal. We analyzed general motion sensitivity for translational and rotational motion directions and tested whether the neural responses to opposing motion directions were discriminated (direction selectivity).

We implemented an algorithmic model (in the sense of Marr and Poggio (1979)) of the CX circuit which integrates visual self-motion cues with head direction representation. Modeling was guided by data on two types of columnar neurons with one being sensitive to the direction of simulated horizontal turns.

## 2 METHODS

### 2.1 Animals and preparation

Desert locusts (*Schistocerca gregaria*) were kept and dissected as described previously (Zittrell et al., 2020). Animals were reared in large groups (gregarious state) at 28 °C with a 12 h / 12 h light / dark cycle; adult locusts from either sex were used for experiments. Limbs and wings were cut off, the animals were fixed on a metal holder with dental wax, and the head capsule was opened frontally, providing access to the brain. The esophagus was cut inside the head, close to the mandibles, and the abdomen's end was cut off to take out the whole gut through this opening. The brain was freed of fat, trachea and muscle tissue and was stabilized with a small metal platform that was fixed to the head capsule. A chlorinated silver wire, inserted into the hemolymph surrounding the brain, served as the indifferent electrode. Shortly before recording, the brain sheath was removed at the target site with forceps, permitting penetration with sharp glass electrodes. The brain was kept moist with locust saline (Clements and May, 1974) throughout the experiment. All animal procedures were performed according to the guidelines of the European Union (Directive 2010/63/EU) and the German Animal Welfare Act.

### 2.2 Intracellular recording and histology

Sharp microelectrodes were drawn with a Flaming/Brown filament puller (P-97; Sutter Instrument), their tips filled with Neurobiotin tracer (Vector Laboratories; 4 % in 1 mol · l<sup>-1</sup> KCl) and their shanks filled

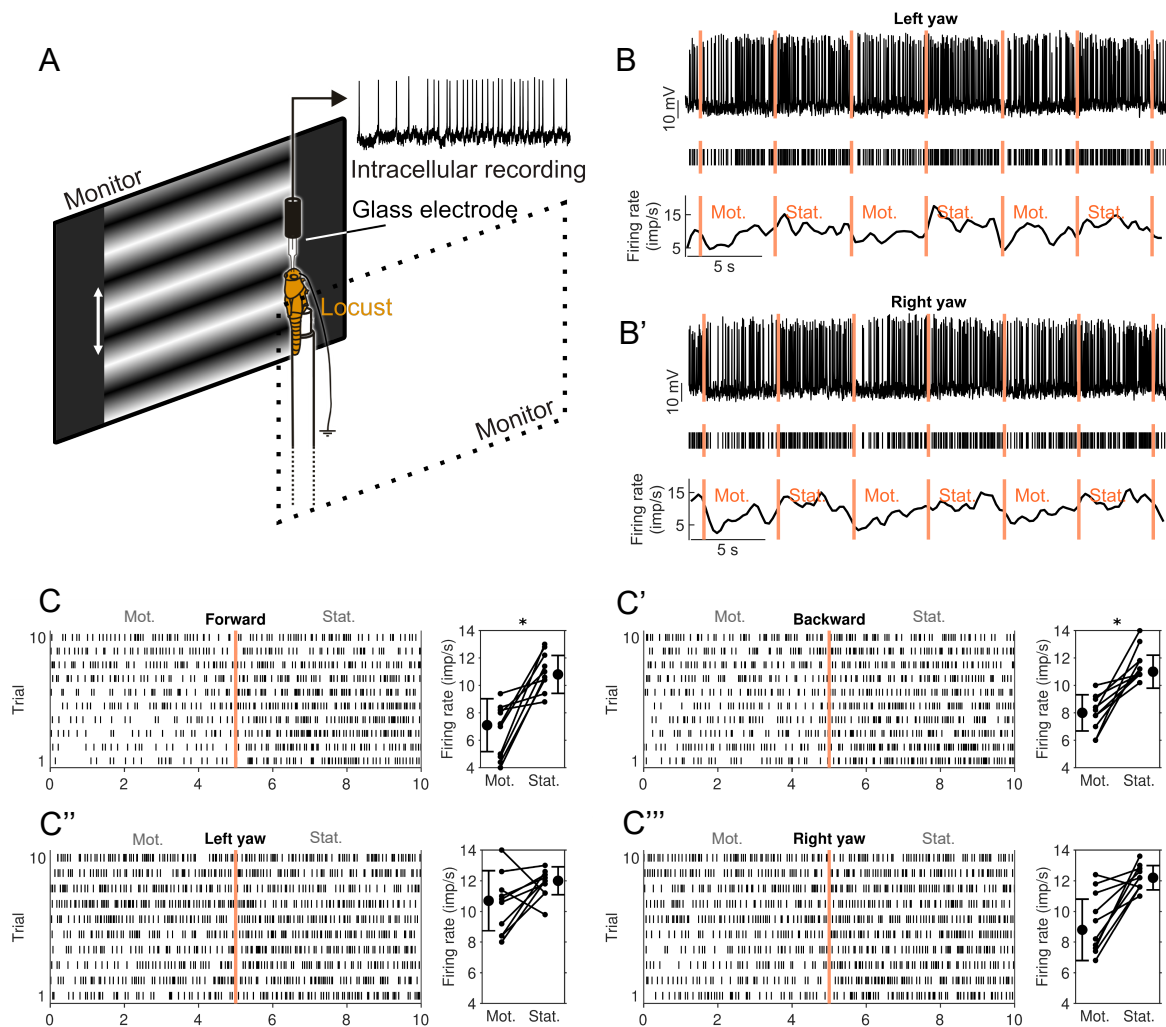
115 with  $1 \text{ mol} \cdot \text{l}^{-1}$  KCl. Intracellular recordings were amplified with a custom-built amplifier and digitized  
116 with a 1401plus (Cambridge Electronic Device, CED) analog-digital converter (ADC) or amplified with a  
117 BA-01X (npi electronic GmbH) and digitized with a Micro mkII with an ADC12 expansion unit (CED).  
118 Signals were monitored with a custom-built audio monitor and recorded with Spike2 (CED). Neurons were  
119 traced by electrically injecting Neurobiotin ( $\sim 1 \text{ nA}$  positive current for several minutes). Each neuron  
120 presented in this study originates from a different specimen. Brains were dissected and immersed in fixative  
121 (4 % paraformaldehyde, 0.25 % glutaraldehyde and 0.2 % saturated picric acid, diluted in  $0.1 \text{ mol} \cdot \text{l}^{-1}$   
122 phosphate buffered saline [PBS]) over night, followed by optional storage at  $4^\circ\text{C}$  in sodium phosphate  
123 buffer until further processing. Brains were rinsed in PBS ( $4 \times 15 \text{ min}$ ) and incubated with Cy3-conjugated  
124 streptavidin (Dianova; 1:1,000 in PBS with 0.3 % Triton X-100 [PBT]) for 3 d at  $4^\circ\text{C}$ . After rinsing in  
125 PBT ( $2 \times 30 \text{ min}$ ) and PBS ( $3 \times 30 \text{ min}$ ), they were dehydrated in an ascending ethanol series (30 %, 50  
126 %, 70 %, 90 %, 95 %, and  $2 \times 100 \%$ , 15 min each) and cleared in a 1:1 solution of ethanol (100 %) and  
127 methyl salicylate for 20 min and in pure methyl salicylate for 35 min, to finally mount them in Permount  
128 (Fisher Scientific) between two coverslips. For anatomical analysis, brains were scanned with a confocal  
129 laser-scanning microscope (Leica TCS SP5; Leica Microsystems). Cy3 fluorescence was elicited with a  
130 diode pumped solid-state laser at 561 nm wavelength. The resulting image stacks were processed with  
131 Amira 6.5 (ThermoFisher Scientific, Waltham, MA) and Affinity Photo (Serif, Nottingham, UK). The  
132 chirality of some neurons could not be determined because multiple neurons of the same neuron class but  
133 on both brain sides were stained in these cases.

### 134 2.3 Experimental Design

135 We used two monitors (FT10TMB, 10", 1024x768 px at 60 Hz, Faytech, Shenzhen, China) that were  
136 placed 12.7 cm apart on the left and right side of the animal. They were mounted vertically to present  
137 sinusoidal grayscale grating patterns (Figure 2A). The displays were covered with diffuser sheets to  
138 eliminate light polarization inherent to LCD monitors. The patterns were drawn on the inner center-square  
139 (15.35 cm edge length) of the displays, covering  $62.3^\circ$  of the visual field on each side. The monitor  
140 brightness amounted to  $1.12 \cdot 10^{11} \text{ photons cm}^{-2} \cdot \text{s}^{-1}$  when displaying a black area and  $7.09 \cdot 10^{13}$   
141  $\text{cm}^{-2} \cdot \text{s}^{-1}$  when displaying a white area. Monitor brightness was measured using a digital spectrometer  
142 (USB2000; Ocean Optics) placed at the position of the locust head.

143 The grating patterns were animated to simulate self-motion to the animal. We tested translational (forward  
144 and backward) motion, yaw rotation (left and right turning), lift (upward and downward), and roll (counter  
145 clockwise and clockwise). Throughout this study, these direction labels refer to simulated self-motion  
146 directions and not absolute motion of the displayed patterns. Thus, "forward motion" means that both  
147 monitors displayed a grating pattern with horizontal bands (perpendicular to the locust's body axis, cf.  
148 Figure 2A) that continuously moved from top to bottom.

149 Each motion direction was tested in a series of trials in pre-defined order, starting with translational  
150 motion and yaw rotation followed by lift and roll; each trial consisted of two phases, a motion phase and an  
151 immediately following stationary phase (Figure 2B,B'). All phases in the same recording lasted for five or  
152 six seconds. Each series consisted of two to five trials; each trial was immediately followed by the next  
153 one, unless it was the last of the series. Neurons typically responded strongly to the pattern display switch  
154 between series. Therefore, each series of a given motion direction was preceded by an adaptation phase  
155 of five to six seconds which was discarded; this phase was a single stationary phase of the same pattern  
156 used during the upcoming series, immediately followed by the first motion phase of the series. If the same



**Figure 2.** Experimental setup and visual-motion response of a CL1a neuron (neuron 550<sup>L</sup> in Supplementary Figures 1 and 2). (A) Animals were mounted vertically and stimulated with motion of sinusoidal grating patterns on two laterally placed monitors. (B) Response of a CL1a neuron to wide-field visual motion that simulated horizontal left turning (left yaw). Raw data (top), detected spikes (middle) and smoothed firing rate estimate (bottom). Vertical lines indicate onset of stimulation phases: Motion (Mot.) and stationary phase (Stat.) were alternated, each pair constituting one stimulation trial. (B') Same as B but for simulation of horizontal right turn motion (right yaw). (C) Raster plot (left) of all left-turn trials. Vertical line at 5 s indicates onset of stationary phase. Diagram on the right shows differences in firing rate between the motion (Mot) and stationary phase (Stat.) for each trial and mean firing rates for all trials. Error bars denote standard deviation. (C', C'', C''') Same as C but for (C') backward motion, (C'') left yaw and (C''') right yaw rotation. An asterisk indicates 'strong evidence' in favor of the hypothesis that the firing rates differ between the motion and stationary phases (i.e., it indicates a Bayes factor  $\geq 10$  according to the conventions established by Kass and Raftery (1995)).

157 motion direction was tested in more than one series, all trials were treated as if they belonged to the same  
 158 series. Not all neurons could be tested for all motion directions due to recording instability.

159 A separate PC running MATLAB (R2019, MathWorks) with the Psychophysics toolbox (Brainard, 1997)  
 160 was used to generate the grating patterns (Figure 2A). The sine gratings had a spatial resolution of 0.005  
 161 cycles  $\cdot$  px<sup>-1</sup> (one sine cycle spanned 200 px) and were shifted with 2 cycles  $\cdot$  s<sup>-1</sup> during the motion  
 162 phases corresponding to a velocity of 32.5° s<sup>-1</sup> in the center of the screen. These parameters are well

163 within the range of motion stimuli eliciting optomotor responses in tethered flying locusts (Thorson, 1964;  
164 Preiss and Spork, 1995). The PC was USB-connected to an Arduino Uno (Arduino) via which TTL pulses  
165 were sent to the ADC, recorded at 500 Hz. These pulses indicated grating pattern animation and onset of  
166 stimulation phases. Two squares with 30 px edge length in the top left corner of each display were used  
167 to indicate the presented motion type by flashing them white: Each motion type was assigned a distinct  
168 number of flashes (20 ms duration) that were generated at the end of the adaptation phase of each series.  
169 Each square was covered by a photo diode that picked up the white flashes and whose signal was recorded  
170 by the ADC at 200 Hz. This allowed for encoding the motion type of each stimulation series in the data file.  
171 The generation of each rectangle flash was also recorded via the Arduino as a TTL rectangle pulse of the  
172 same duration, which allowed for measuring the precise timing of stimulus display by cross correlating  
173 diode signal and TTL signal.

## 174 2.4 Statistical Analysis

175 Spikes were detected by median filtering (500 ms window width) the voltage signal and applying a  
176 manually chosen threshold. Spikes and non-spikes (gaps) within 2 ms time bins were counted during the  
177 whole 5 s long interval of each trial of stimulation condition. We chose 2 ms time bins for this analysis  
178 because this is the approximate length of the refractory period of the neurons.

179 In the following, we describe our design of a Bayesian analysis of motion sensitivity and direction  
180 selectivity. This analysis allows us to compute statistics on the quantities of interest directly, rather than  
181 testing against a distributional assumption that has no clear relationship to the data generating process, such  
182 as a t-statistic. Furthermore, the Bayesian approach guarantees internal consistency when multiple statistics  
183 on the same data are computed. These epistemic advantages are empirically backed by the observation  
184 that standard t-test statistics yielded very noisy and correspondingly uninterpretable results on our data.  
185 Lastly, Bayesian approaches will yield results on small samples, albeit at the cost of increased uncertainty  
186 in the conclusions. All computations were performed with the Python programming language (version  
187 3.10.8) and the PyTorch (version 1.13.0) and Pandas (version 1.5.2) libraries. Plots were created with the  
188 Matplotlib library (version 3.6.2).

### 189 2.4.1 Motion Sensitivity

190 We define motion sensitivity as a neuron's property to have different firing rates during motion and  
191 stationary phases. We analyzed motion sensitivity for each tested neuron and motion direction by comparing  
192 the neuron's firing rate during the motion phase with that during the following stationary phase. Firing  
193 probabilities were computed by integrating prior knowledge about compass neuron activity in general and  
194 the condition-specific data from each neuron via Bayesian inference. For each neuron  $n$ , we computed  
195 a posterior over three different hypotheses: First, that the firing probability in 2 ms time bins during the  
196 motion phase  $r_m$  is lower than the firing probability  $r_s$  during the stationary phase,  $H(r_m < r_s)$ , second,  
197 that the firing probabilities are equal  $H(r_m == r_s)$ , or third, that  $r_m$  exceeds  $r_s$ ,  $H(r_m > r_s)$ . A high  
198 posterior for the first or third hypothesis would indicate motion sensitivity, while a high posterior for the  
199 second hypothesis would indicate that the neuron does not respond to the motion stimulation.

200 Using Bayes' rule, we computed the posterior distribution  $P(H|D)$  over the three hypotheses  
201  $H \in \{H(r_m < r_s), H(r_m == r_s), H(r_m > r_s)\}$  given the experimental data  $D$ , assuming an uniform  
202 hypothesis prior, a Bernoulli observation model and a joint Beta prior for the firing probabilities. This joint  
203 prior was restricted by the firing probability constraints expressed in each hypothesis, e.g. for  $H(r_m < r_s)$ ,  
204 the probability  $P(r_m \geq r_s) = 0$  etc. For details, see appendix 5.1.

205 To summarize the information embedded in this posterior and to simplify comparison across multiple  
 206 neurons, we computed two scores: First, the Bayes factor  $BF_{\neq}$  in favor of  $r_m \neq r_s$ :

$$BF_{\neq} = \frac{P(H(r_m < r_s)|D) + P(H(r_m > r_s)|D)}{P(H(r_m == r_s)|D)}. \quad (1)$$

207 We plotted an asterisk in Figure 2 and Figure 4 whenever  $BF_{\neq} \geq 10$  which indicates 'strong evidence'  
 208 in favor of unequal firing rates (Kass and Raftery, 1995). Second, we evaluated a single motion sensitivity  
 209 score (MSS) per neuron and motion direction (dir):

$$MSS_{dir} = \begin{cases} H(r_m > r_s) & : 1 \\ H(r_m == r_s) & : 0 \\ H(r_m < r_s) & : -1 \end{cases} \quad (2)$$

210 We weight this score with the corresponding hypothesis posterior probability and sum across all neurons  
 211 of one type. The maximal value for one firing probability hypothesis is therefore equal to the number of  
 212 neurons of a given type.

213 Further, we computed absolute motion sensitivity scores (AMSS) for four motion categories (cat),  
 214 each comprised of two opposing motion directions  $A$  and  $B$ : translational motion (forward or backward  
 215 direction), yaw rotation (left or right turning), lift (upward or downward), and roll (counterclockwise or  
 216 clockwise):

$$AMSS_{cat} = 1 - [P(H(r_{m,A} == r_{s,A})|D) * P(H(r_{m,B} == r_{s,B})|D)] \quad (3)$$

217 where  $r_{m,A}$  and  $r_{m,B}$  are firing probabilities during stimulation with opposing motion directions in the  
 218 respective motion category. In other words, this score will be close to one if at least one motion direction  
 219 of a category elicits a strong deviation from the stationary firing probability. We sum this score across all  
 220 neurons of a given type.

#### 221 2.4.2 Direction Selectivity

222 We define direction selectivity as a neuron's property to respond contrarily to two opposing motion  
 223 directions  $A$  and  $B$ . We analyzed direction selectivity in the four motion categories outlined above:  
 224 translation, yaw rotation, lift, and roll. In the following, the hypothesis  $H(r_{m,A} \geq r_{s,A}) = H(r_{m,A} >$   
 225  $r_{s,A}) \vee H(r_{m,A} == r_{s,A})$  where  $\vee$  indicates a logical 'or', and  $\wedge$  is a logical 'and'.

226 We compute a direction selectivity score as

$$DSS_{cat} = \begin{cases} [H(r_{m,A} \geq r_{s,A}) \wedge H(r_{m,B} < r_{s,B})] \vee [H(r_{m,A} > r_{s,A}) \wedge H(r_{m,B} == r_{s,B})] & : 1 \\ [H(r_{m,A} < r_{s,A}) \wedge H(r_{m,B} \geq r_{s,B})] \vee [H(r_{m,A} == r_{s,A}) \wedge H(r_{m,B} > r_{s,B})] & : -1 \\ \text{otherwise} & : 0 \end{cases} \quad (4)$$

227 For example,  $DSS_{translation}$  is +1(-1) if the firing probability does not decrease during forward(backward)  
 228 motion and decreases during backward(forward) motion, or if it increases during forward(backward) motion  
 229 and does not change during backward (forward) motion. It is 0 if the firing probability changes in the same  
 230 direction for both motion directions. We weight this score with the corresponding hypothesis posterior  
 231 probability and sum across all neurons of one type. The maximal value for one firing probability hypothesis  
 232 is therefore equal to the number of neurons of a given type, similar to  $MSS_{dir}$ .



233 As an indicator for the total number of neurons with any direction sensitivity at all, we computed the  
 234 expected absolute direction sensitivity score (ADSS):

$$\begin{aligned} \langle ADSS_{cat} \rangle &= P(H(r_{m,A} > r_{s,A})|D) * P(H(r_{m,B} < r_{s,B})|D) \\ &+ P(H(r_{m,A} < r_{s,A})|D) * P(H(r_{m,B} > r_{s,B})|D) \end{aligned} \quad (5)$$

235 This score can take values between 0 and 1, with values close to zero indicating no direction selectivity  
 236 and values close to one indicating direction selectivity, disregarding which motion direction elicits greater  
 237 firing rates. We sum this score across all neurons of a given type.

238 The appendix 5.1 comprises a power analysis for the analyses of motion sensitivity and direction  
 239 selectivity outlined above, indicating which difference in the recorded firing rates is considered evidence  
 240 for the hypothesis that a neuron fires more in one of the two conditions.

## 241 2.5 Computational Model

242 All computations were performed with the Python programming language (version 3.10.8) and the  
 243 PyTorch (version 1.13.0) library. Plots were created with the Matplotlib library (version 3.6.2).

244 Our model comprises CL1a and CL2 neurons, adopting the projection schemes proposed by Heinze and  
 245 Homberg (2008).

246 In contrast to a previous model of the CL1a-CL2 circuit (Pabst et al., 2022), the model described here  
 247 also accounts for the reported arborization widths: No arborizations broader than one column were found  
 248 in the PB. In the CBL, CL2 neurons innervate single columns. Ramifications of CL1a neurons, especially  
 249 in the upper layers of the CBL, span up to five columns (Heinze and Homberg, 2008). These ramifications  
 250 lead to an effective CL2 - CL1a connectivity in the CBL extending over up to five columns in the model.  
 251 We assume that, as shown for E-PG and P-EN neurons in the fly (Turner-Evans et al., 2017), CL1a neurons  
 252 provide synaptic inputs to CL2 neurons in the PB, which in turn provide synaptic inputs to CL1a neurons in  
 253 the CBL. We further assume a combination of excitation and inhibition within the CL1a-CL2 connectivity  
 254 instead of excitatory loops paired with global inhibition, as has been proposed for *Drosophila* (Turner-  
 255 Evans et al., 2017). We refer to the model outlined thus far as the default model  $Model_d$  and introduce  
 256 another version where all CL2 neurons from the same hemisphere are interconnected. This model is termed  
 257  $Model_{NO}$  as synapses giving rise to such a connectivity could occur in the lower units of the two NO (cf.  
 258 Figure 5), which appears to be the case in *Drosophila* (Hulse et al., 2021). Since data on the excitatory  
 259 and inhibitory nature of (proposed) synapses in the circuits modeled here are missing, all synaptic weights  
 260 were determined via optimization with the objective of either maintaining or shifting compass activity.  
 261 Initial weights are uniform for all excitatory and inhibitory connections, 0.5 and -0.5, respectively. They  
 262 are set such that CL1a neurons excite CL2 neurons, which in turn inhibit CL1a neurons. Reversing this  
 263 relation led to identical results after weight optimization. The firing rate neurons and synaptic connections  
 264 in our model are linearized around their operating point, thus approximating their non-linear dynamics.  
 265 We represent the CL1a-CL2 connectivity with matrices  $M_d$  and  $M_{NO}$  for the two versions of the model,  
 266  $Model_d$  and  $Model_{NO}$ , respectively. For all neurons, the connectivity features additional self-recurrent  
 267 connections and synapses onto neurons of the same type arborizing in adjacent PB columns to enable the  
 268 maintenance of a baseline activity. The network's activity is characterized by deviations from a baseline  
 269 firing rate, represented by a vector  $x_t$  with components  $x_{t,1:16}$  and  $x_{t,17:32}$  covering the CL1a and CL2  
 270 neurons, respectively. Vector components for each neuron type are ordered from left to right according  
 271 to their PB column, which we label  $L8, \dots, L1, R1, \dots, R8$ . The network is recurrent and iterated across

272 time steps such that the activity at the next time point,  $t + 1$ , can be computed from the activity at the  
 273 current time point,  $t$ :

$$x_{t+1} = Mx_t \quad (6)$$

### 274 2.5.1 Maintenance of a Stable Head Direction Signal

275 In the framework outlined above, maintenance of the head direction representation or CL1a activity  
 276 pattern  $x_{1:16}$  translates to an equality of  $x_{t,1:16}$  at time point  $t$  and  $x_{t+1,1:16}$  at the following time point,  
 277  $t + 1$ :

$$x_{t,1:16} = x_{t+1,1:16} \quad (7)$$

278 According to Equation 6, this is given if  $Mx_t = x_t$ . We refer to such  $x_t$  as stable states. We defined  
 279 sinusoidal CL1a and CL2 activity targets  $\hat{x}_{t,1:16} = \hat{x}_{t,17:32}$  matching the tuning observed across the PB  
 280 (Pegel et al., 2019; Zittrell et al., 2020). Each target had an activity maximum ('compass bump') in one  
 281 PB column. We used as many targets as there are PB columns in our model. For more details, see Pabst  
 282 et al. (2022). We employed the L-BFGS algorithm (Liu and Nocedal, 1989) to optimize synaptic weights  
 283 of  $M_d$  and  $M_{NO}$  by minimizing the mean-squared deviation between these targets and the network outputs  
 284 over two time steps subject to the aforementioned arborization width constraints. Furthermore, we apply a  
 285 weak quadratic synaptic weight regularization to push all non-essential connectivity to zero. Our results are  
 286 robust against changes of the relative weight of the regularization, as long as it is  $\approx 0.1 - 0.2$ .

### 287 2.5.2 Rotation-induced Shifts of the Head Direction Signal

288 We tested two possible computational mechanisms that would produce a phasic shift from  $x_t$  to  $x_{t+1}$ ,  
 289 representing the influence of rotational flow inputs on the compass system, putatively conveyed by TN or  
 290 TB7 neurons: A purely feed-forward input exciting and/or inhibiting the CL1a and/or CL2 neurons and a  
 291 modulatory input modifying the connectivity. We used the targets described above as initial network states.  
 292 For both left and right turns, we defined targets  $\hat{x}_{t+1,1:16} = \hat{x}_{t+1,17:32}$  and  $\hat{x}_{t+2,1:16} = \hat{x}_{t+2,17:32}$  shifted  
 293 in the direction opposing turn direction, such that the activity maximum or compass bump transitioned  
 294 from one PB column to an adjacent one in each time step. For more details, see Pabst et al. (2022). Both  
 295 feed-forward and modulatory inputs were optimized to minimize the mean-squared deviation between  
 296 these shifted targets and the network outputs over two time steps using the L-BFGS algorithm subject to  
 297 the aforementioned arborization width constraints and the weight regularization.

### 298 2.5.3 Simulation

299 To test whether the learnt network parameters render a stable compass that can integrate an initial head  
 300 direction signal with rotation inputs over a series of time points, we implemented an agent simulation. We  
 301 simulated forward motion interrupted by a turn to the right followed by a turn to the left of equal magnitude.  
 302 This trajectory was chosen to facilitate an intuitive understanding of the compass bump's traversal along the  
 303 PB, including the 'wrapping around' at its lateral ends. Note that we only distinguish between movement  
 304 directions at this point, assuming a uniform absolute angular velocity for all turns, which is not entirely  
 305 biologically plausible. The starting compass bump position was set to an arbitrary PB column.

## 3 RESULTS

306 We surveyed CX neurons at different integration stages for sensitivity to the moving gratings (Figures 1  
 307 and 2). In total 62 morphologically identified neurons with arborizations in the CX were studied (Figure 1).  
 308 These included 4 tangential input neurons (TL) to the CBL comprising the subtypes TL2 and TL3 (Figure

309 1A), 21 CL1a columnar neurons connecting the CBL to the PB, two CL2 columnar neurons connecting  
310 the PB, CBL and NO, five TB1 tangential neurons of the PB, three CPU1, seven CPU2 and one CPU5  
311 neurons connecting distinct columns of the PB and CBU to the lateral complex (CPU1, CPU2) or a nodulus  
312 (CPU5), one CP1 and two CP2 neurons connecting the PB to distinct areas of the lateral complex (Figure  
313 1B), eight PoU pontine neurons (Figure 1B), and various TU-type tangential neurons of the CBU (Figure  
314 1A). We found sensitivity to the optic flow stimuli in some neural classes while others did not respond to  
315 the stimulation.

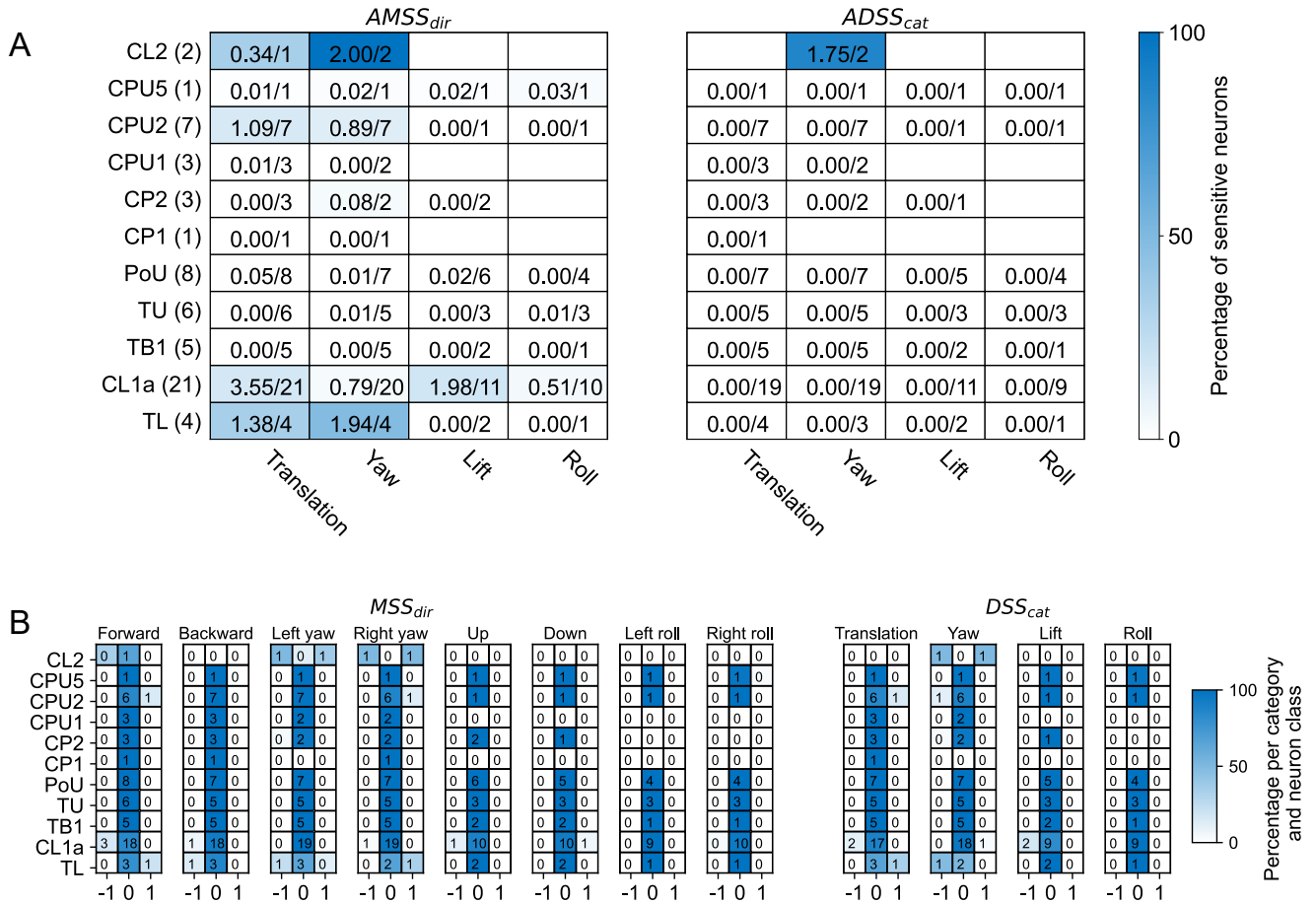
### 316 **3.1 Sensitivity to Translational and Rotational Optic Flow in the Central Complex**

317 Neurons in most of the examined morphological classes shown in Figures 1A-C were not sensitive  
318 to the moving gratings. Some of the tested TL-, CL1a-, and CPU2 neurons, however, were sensitive to  
319 grating patterns moving in at least one motion direction (motion sensitivity; Figures 3A,B). Response  
320 scores, indicating the sign of the firing rate change due to visual self-motion perception, were likewise  
321 inconsistently distributed within these neuron classes. Overall, within a given neuron class, individual  
322 neurons responded with excitation, inhibition or not at all to the same stimulus, independent of their  
323 brain side of origin (Figures 3A,B). Two CL2 neurons, however, were not only motion sensitive but  
324 also responded differently to opposing motion directions (direction selectivity, Figures 3A,B, 4, and  
325 Supplementary Figure 2).

### 326 **3.2 Yaw-rotation is processed by CL2 neurons**

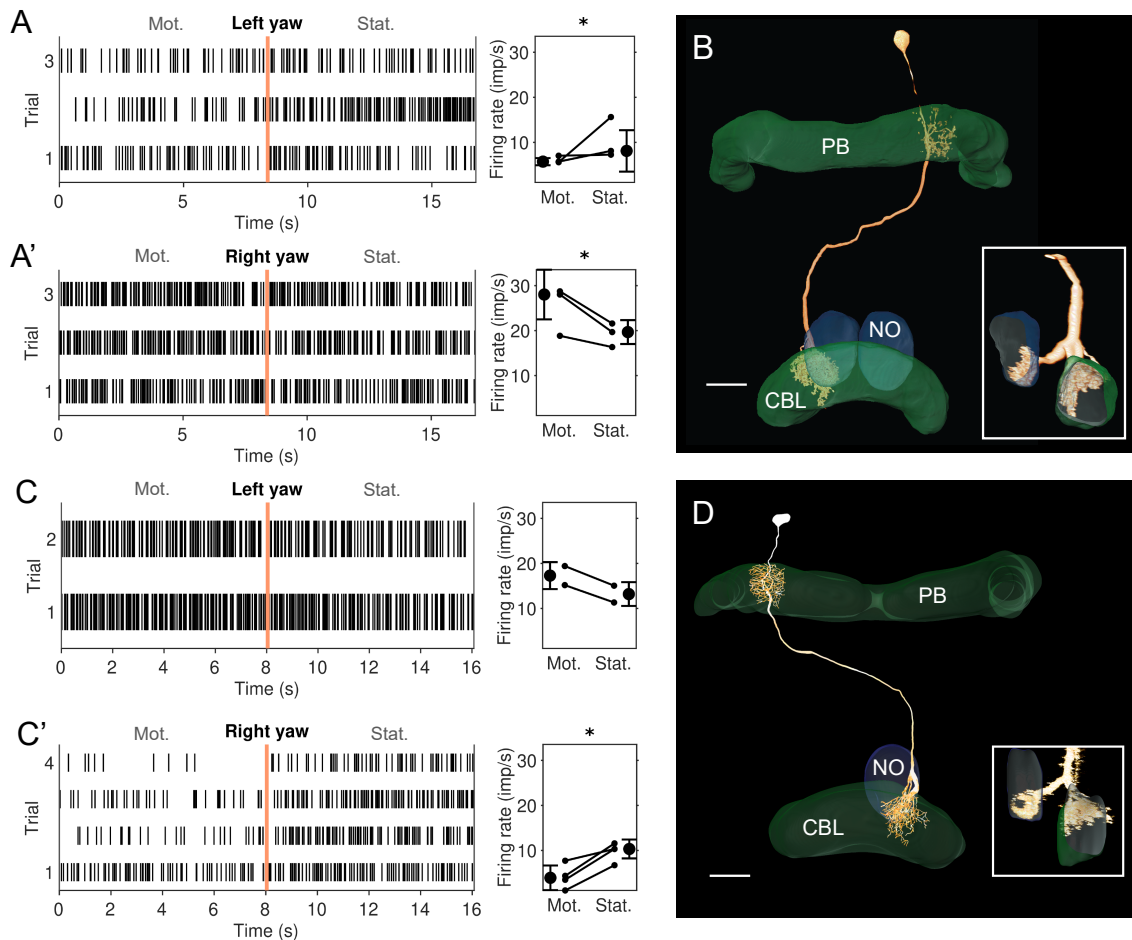
327 We recorded from two mirror-symmetric CL2 neurons. One neuron had smooth, presumably postsynaptic  
328 arborizations in the left NO and in column R4 of the right half of the PB, and beaded processes in layers  
329 1-3 of column L2 in the left half of the CBL (Figure 4B). The second CL2 neuron had ramifications in  
330 the right NO, column L4 in left half of the PB, and column R2 in the right half of the CBL (Figure 4D).  
331 Both neurons were directionally selective for visual motion that simulated yaw rotation, but with opposite  
332 polarity (Figures 4A,A',C,C' and Supplementary Figure 2). The CL2 neuron with arborizations in the right  
333 half of the PB and in the left NO (unit 801<sup>R</sup>, Supplementary Figures 1 and 2) responded to right turns  
334 with an increase and to left turns with a decrease in firing rate, compared to baseline. The neuron was also  
335 weakly inhibited by forward motion. The CL2 neuron arborizing in the left half of the PB and the right NO  
336 (unit 800<sup>L</sup> in Supplementary Figures 1 and 2), on the other hand, responded to left turns with an increase  
337 and to right turns with a decrease in firing rate. Responses to translational motion stimuli were not tested.  
338 Neurons apparently homologous to CL2 in *Drosophila* (P-EN) signal rotational self-motion, updating the  
339 internal heading representation when the animal turns (Turner-Evans et al., 2017; Green et al., 2017).

340 Although the physiological data on CL2 neurons are limited to only two recordings, which moreover  
341 could not be tested for responses to backward motion, lift and roll, the striking similarity in projection  
342 pattern between CL1/CL2 neurons in the locust and E-PG/P-EN neurons in the fly opens the possibility  
343 that the locust internal compass signal may, like in the fly, be shifted during turns via asymmetric excitation  
344 and inhibition of CL2 neurons (Figure 5B'). This idea is consistent with our simulation of compass shifts,  
345 [as described below](#). The site of this interaction may either be the NO (via TN neurons) or the PB (via  
346 TB7 neurons). Both cell types are, like their equivalents in *Drosophila*, the GLNO neurons and the SpsP  
347 neurons (Hulse et al., 2021) morphologically suited to provide asymmetric input to the CL2 population.  
348 Like in *Drosophila* P-EN neurons, the projections of locust CL2 neurons in the CBL are shifted by one  
349 column relative to the projections of CL1 neurons (Figures 5A,B). A notable difference between compass  
350 representation in the locust and the *Drosophila* compass system is that the E-PG population activity  
351 peak in the EB results in two activity peaks with a fixed offset along the PB, while available data in the



**Figure 3.** Overview of motion sensitivity and direction selectivity of all recorded neurons. **(A)** Absolute motion sensitivity scores per motion direction (*AMSS<sub>dir</sub>*, left) and absolute direction selectivity scores per motion direction category (*ADSS<sub>cat</sub>*, right), summed over neuron cell types. Absolute motion sensitivity scores take values between 0 and 1, with values close to 0 indicating no motion sensitivity and values close to 1 indicating motion selectivity, disregarding whether the neuron responds with an increase or decrease in activity. Absolute direction selectivity scores take values between 0 and 1, with values close to 0 indicating no direction selectivity and values close to 1 indicating direction selectivity, disregarding which motion direction elicits greater firing rates. Each cell holds the (rounded) sum of response scores over neuron cell types. Numbers are given as sums of scores over the total number of tested neurons. The fractions of summed scores and total possible scores are also indicated by the background color. The total number of recorded neurons for each neuron class is indicated in parentheses. Empty cells mean that no neuron was tested with the respective stimulus. **(B)** Distribution of motion sensitivity scores per motion direction (*MSS<sub>dir</sub>*, left) and direction selectivity scores per direction category (*DSS<sub>cat</sub>*, right), both per neuron class. Cell shading codes for the fraction of summed scores and total possible scores.

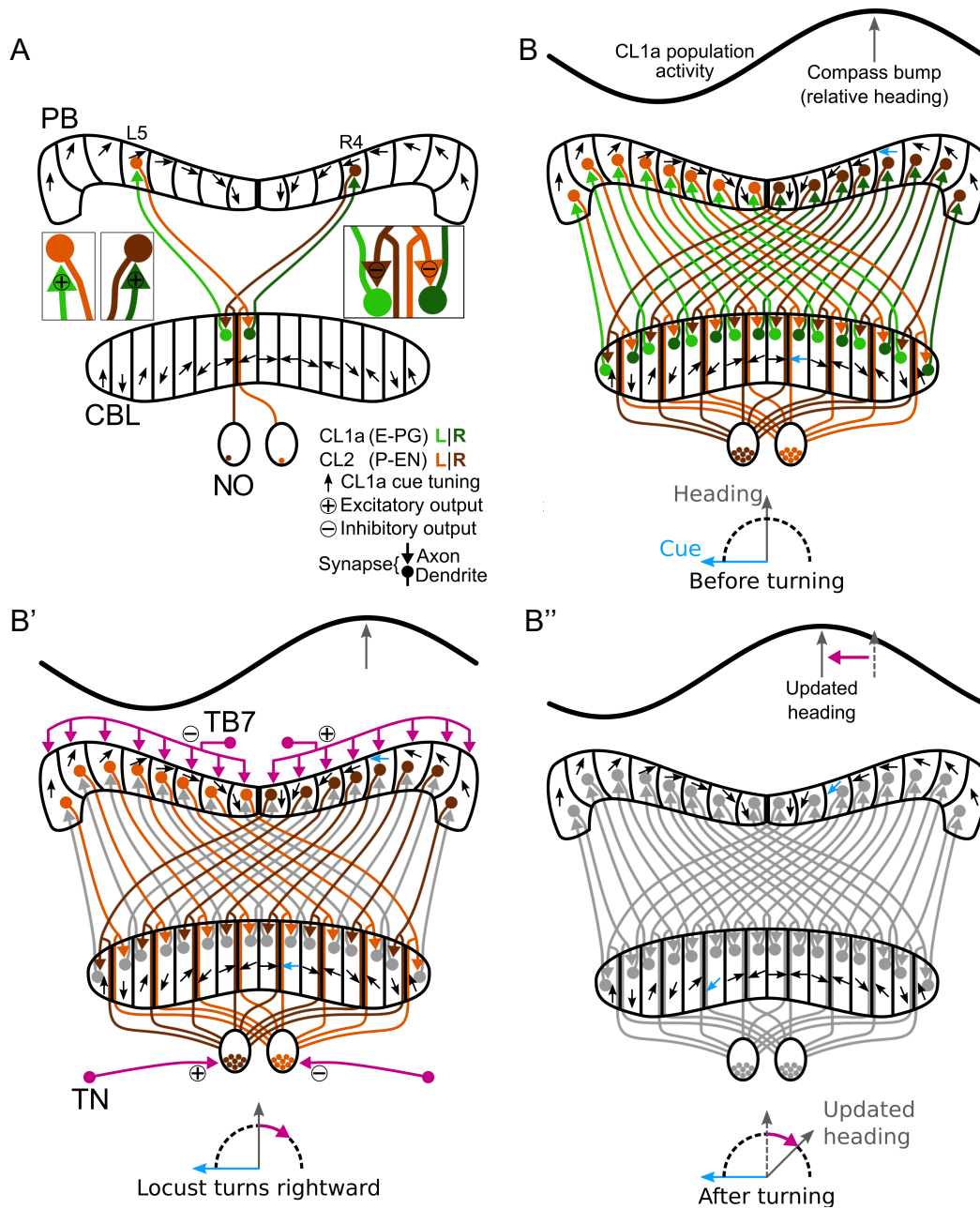
352 locust suggest a single peak along the PB that results from azimuthal tuning to celestial cues ((Pegel  
 353 et al., 2019; Zittrell et al., 2020)). We refer to this single peak as the 'compass bump'. If there is indeed a  
 354 (single) compass bump, locust CL2 neurons might have inhibitory connections to CL1a neurons (Figure  
 355 5B). However, these connections and their polarity are hypothetical as there are no data on functional  
 356 connectivity in the locust CX. Alternatively, the observed tuning could be a consequence of the projection  
 357 and connectivity patterns of CL1a and CL2 neurons.



**Figure 4.** Physiological responses to yaw rotation and projections of CL2 neurons. **(A,A')** Physiological response (raster plots and mean firing rates) to left yaw rotation **(A)** and right yaw rotation **(A')** of the CL2 neuron shown in **B** (unit 801<sup>R</sup> in Supplementary Figures 1 and 2). The neuron shows reduced firing rate during simulated left yaw and increased firing activity during simulated right yaw. Vertical lines in the raster plots indicate onset of the stationary phase. An asterisk indicates 'strong evidence' in favor of the hypothesis that the firing rates differ between the motion and stationary phases (i.e., it indicates a Bayes factor  $\geq 10$  according to the conventions established by Kass and Raftery (1995)). **(B)** Skeleton view of the CL2 neuron (view from posterior) recorded in **A** and **A'**. The neurons arborized in column R4 of the right hemisphere of the protocerebral bridge (PB), layers 1-3 of column L2 in the CBL, and in the lower unit of the left NO. Inset shows sagittal view of ramifications in the lower division of the central body (CBL), and the left nodulus (NO). Scale bar: 40  $\mu\text{m}$ . **(C,C')** Raster plots and changes in firing rate during simulated yaw in the second CL2 neuron, shown in **D** (unit 800<sup>L</sup> in Supplementary Figures 1 and 2). The neuron increased its firing rate during simulated left yaw **(C)** and decreased its firing rate during simulated right yaw **(C')**. Like in **A**, an asterisk indicates 'strong evidence' for a firing rate difference between the motion and stationary phases. **(D)** Two-dimensional reconstruction of the neuron from confocal image stacks (view from posterior). It arborized in column L4 of the left hemisphere of the PB, column R2 in the CBL, and in the lower unit of the right NO. Inset shows sagittal view illustrating ramifications in the CBL and NO. Scale bar: 40  $\mu\text{m}$ .

### 358 3.3 Computational Model

#### 359 3.3.1 Maintenance of a Stable Head Direction Encoding



**Figure 5.** Schematic wiring diagram of CL1a and CL2 columnar neurons in the central complex and hypothetical shift mechanism of the internal heading signal in the PB. **(A)** Schematic wiring diagram of the CX with a subset of the involved neuron types: CL1a and CL2 neurons are connected to one another in the protocerebral bridge (PB) and lower division of the central body (CBL), while CL2 neurons also have postsynaptic arborizations in the noduli (NO). CL1a neurons are topographically tuned to solar azimuth along the PB (black arrows). **(B-B'')** Hypothetical shift mechanism of the internal heading signal in the PB. **(B)** Full population of CL1a and CL2 neurons and initial activity state in the network: With an environmental cue (sun) 90° left of the locust (bottom), the CL1a population activity (top) has a distinct maximum according to the neural tuning (highlighted arrows in PB and CBL). **(B')** When the locust turns right, CL2 neurons are excited or inhibited depending on their brain side. Neurons that innervate the left (right) NO are excited (inhibited) by tangential neurons (TN) from the lateral complexes and relay onto CL1a neurons from the left (right) half of the PB. This asymmetric input may analogously be conveyed in the PB by tangential neurons (TB7) from the superior posterior slope. **(B'')** After turning, the CL1a population activity maximum is shifted so that the neural heading estimate accordingly represents the new heading relative to the external cue. Wiring schemes from (Heinze and Homberg, 2008), topographic tuning in the PB and CBL based on (Zittrell et al., 2020).

360 [Model<sub>d</sub> and Model<sub>NO</sub> connectivities are based on the projection patterns described by](#) Heinze and  
361 [Homborg \(2008\), assuming synapses between CL1a and CL2 neurons arborizing at the same location.](#)  
362 [Model<sub>NO</sub> further accounts for possible synapses within the two CL2 neuron subsets arborizing in the](#)  
363 [same nodulus, respectively. The proposed CL2-CL2 synapses are functionally equivalent to connections](#)  
364 [in \*Drosophila\* \(Hulse et al., 2021\).](#) Both models can maintain an initial network activity pattern with the  
365 CL1a activity maximum or compass bump representing head direction relative to a global cue, such as the  
366 sun, when no yaw rotation is simulated.

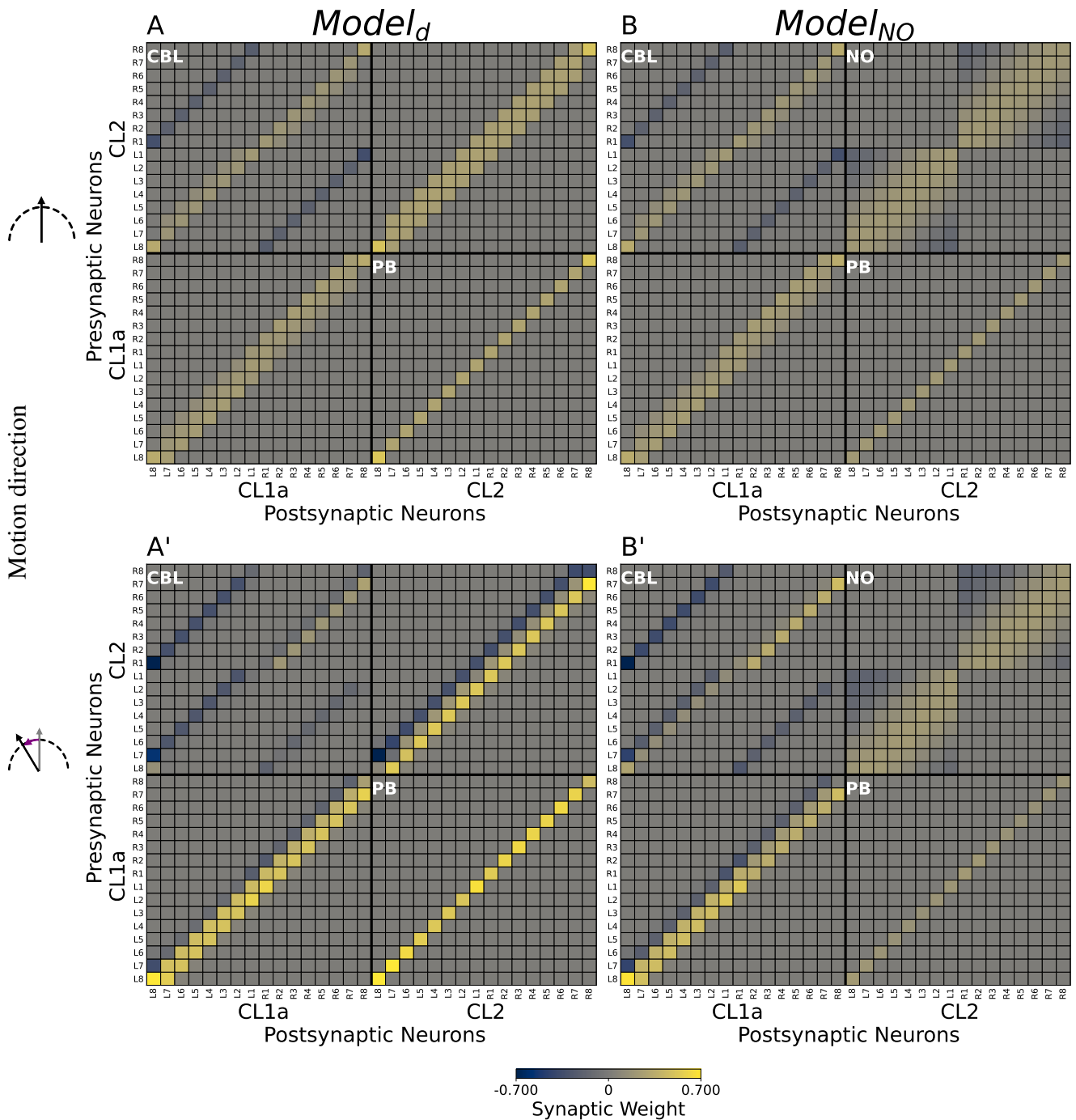
367 For both model versions, optimization rendered all synapses from CL1a neurons onto CL2 neurons in the  
368 PB excitatory (cf. the lower right quadrants in Figure 6A,B respectively). In both model versions, CL2  
369 neurons inhibit CL1a neurons projecting into the opposite hemisphere of the PB via connections in the CBL  
370 (cf. the two secondary diagonals in the upper left quadrants of Figure 6A,B, respectively) and excite CL1a  
371 neurons branching in the same PB hemisphere (cf. the main diagonals in the upper left quadrants of Figures  
372 6A,B, respectively). CL1a-CL1a connectivities are similar in both models: In addition to the excitatory  
373 self-recurrent connection, CL1a neurons in adjacent PB columns are excited (cf. lower left quadrants  
374 in Figure 6A,B). In *Model<sub>d</sub>*, the CL2-CL2 connectivity resembles the CL1a-CL1a connectivity (cf. the  
375 upper right quadrant of Figure 6A). In *Model<sub>NO</sub>*, all CL2 neurons arborizing in the same PB hemisphere  
376 are potentially interconnected in the contralateral NO (cf. Figure 5B). Furthermore, inhibitory synapses  
377 exist in the noduli between CL2 neurons arborizing in opposite ends of each PB hemisphere (cf. the upper  
378 right quadrant of Figure 6B).

### 379 3.3.2 Rotation-induced Shifts of Compass Activity

380 Feed-forward input to the CL1a/CL2 neurons could not be optimized to induce compass bump shifts in  
381 *Model<sub>d</sub>* or *Model<sub>NO</sub>*. However, the modulatory inputs were able to shift the bump (cf. Figures 6A',B'  
382 for modulated connectivities shifting the network activity to the right during left turns). The compass  
383 bump is shifted by modulations of the network connectivity at multiple sites: In both models, CL2 neurons  
384 asymmetrically excite or inhibit CL1a neurons branching in the same hemisphere of the PB (cf. the main  
385 diagonal in the upper left quadrants of Figures 6A',B'). In both models, CL1a neurons asymmetrically  
386 excite and inhibit neurons of the same type arborizing in adjacent PB columns. During left turns, neighbors  
387 to the left are excited and neighbors to the right are inhibited (cf. the lower left quadrants of Figure 6A',B'),  
388 and the opposite holds during right turns (not depicted). In *Model<sub>d</sub>*, the same applies to CL2 neurons (cf.  
389 the upper right quadrant of Figure 6A'). In *Model<sub>NO</sub>* instead, a part of the inhibitory synapses among  
390 CL2 neurons is attenuated. During left turns, *CL2<sub>L8-L5</sub>* and *CL2<sub>R1-R3</sub>* less strongly inhibit *CL2<sub>L1-L3</sub>*  
391 and *CL2<sub>R8-R6</sub>*, respectively (cf. the upper right quadrant of Figure 6B' compared to its counterpart in  
392 B). During right turns, this order is reversed: Inhibitory synapses from *CL2<sub>L1-L3</sub>* and *CL2<sub>R8-R5</sub>* onto  
393 *CL2<sub>L8-L5</sub>* and *CL2<sub>R1-R3</sub>*, respectively, are attenuated (not depicted).

### 394 3.3.3 Simulation

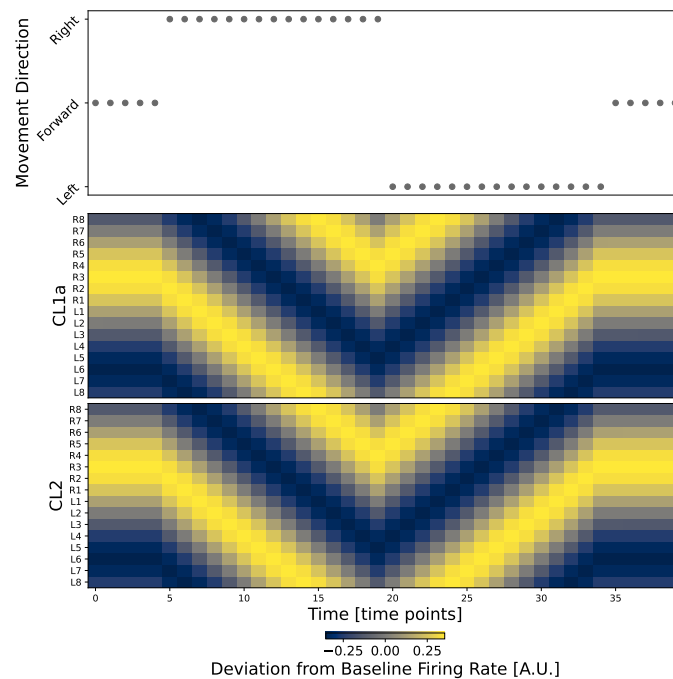
395 [An example of \*Model<sub>d</sub>\* in action is shown in Figure 7, where we simulate a heading trajectory and the](#)  
396 [resulting compass states. Results look identical for \*Model<sub>NO</sub>\*, see Supplementary Figure S3.](#) The top  
397 panel shows the simulated motion directions and the two bottom panels depict the network activity at each  
398 time point. Activation of the CL1a and CL2 populations is equal at all time points, with one global activity  
399 maximum or bump along the PB in each subset of neurons. When the agent turns, both activity patterns  
400 are shifted in the direction opposing turning direction. The initial and final bump positions are identical,  
401 showing that direction information is integrated correctly across time. The compass bump can transition



**Figure 6.** Computational model connectivities. **(A-B)** Connectivity matrices  $M_d$  and  $M_{NO}$  optimized for compass state maintenance. **(A'-B')** Modulated connectivity matrices  $M_d$  and  $M_{NO}$  optimized for compass state shifts, depicted for left turns. For right turns, resulting modulated matrices are identical but with each quadrant rotated by  $180^\circ$ . Excitatory synapses are depicted in yellow, inhibitory synapses in blue. Neurons are indexed via the PB column (L8-R8) in which they arborize. Values are clipped at  $\pm 0.7$  for better visibility.

402 between the lateral ends of the PB: Between time points 13 and 14, the compass maximum moves from  
 403 column L8 to R8, and a transition in the opposite direction happens between time points 23 and 24.





**Figure 7.** The circuit successfully integrates direction information into the heading signal. The top plot shows movement direction at discrete time points during a simulated walk. The two bottom plots show the firing rates of all CL1a and CL2 neurons in *Model<sub>d</sub>*, respectively. Neurons are indexed and arranged by their corresponding columns of the PB, revealing one activity bump along the PB in each subset of columnar neurons.

## 4 DISCUSSION

404 We analyzed the sensitivity to visually simulated self-motion in different neuron classes in the locust CX  
 405 network, from input-providing neurons (TL, TU neurons) to intermediate stage neurons (CL1a, CL2, POU,  
 406 and TB1) and output neurons (CPU1, CPU2, CPU5, CP1, and CP2). Neurons in most of the investigated  
 407 classes were not sensitive to visual self-motion. We hardly encountered consistent responses within the  
 408 same neuron class, suggesting that single cells flexibly switch their cue sensitivity based on the internal state  
 409 of the animal and environmental conditions (Shiozaki et al., 2020; Beetz et al., 2022; Fisher et al., 2022).  
 410 Exceptions were CL2 neurons, which mirror-symmetrically encoded yaw rotation direction, depending on  
 411 the brain hemisphere in which they arborized, suggesting a role in keeping the internal compass system up  
 412 to date during turning.

413 A large fraction of cell types studied here (TL, CL1a, TB1, CPU1, CPU2, CP1, CP2) are elements of the  
 414 sky compass system in the CX of the locust (Vitzthum et al., 2002; Heinze et al., 2009; Bockhorst and  
 415 Homberg, 2015; Pegel et al., 2018; Zittrell et al., 2020). These neurons are sensitive to the azimuth of an  
 416 unpolarized light spot (simulated sun) as well as to the polarization pattern above the animal (simulated  
 417 sky) matching the position of the sun (Zittrell et al., 2020). The preference angles for solar azimuth in  
 418 columnar neurons of the PB showed that solar azimuth is represented topographically across the columns  
 419 of the PB as illustrated in Figure 5. The lack of responses to large-field motion stimuli in most of these  
 420 neurons is in contrast to data from Rosner et al. (2019), who showed that a majority of sky compass neurons  
 421 in the locust CX (types TL, CL1, TB1, CPU1, CPU2) were sensitive to progressive motion simulated  
 422 through moving gratings. The reason for these different results most likely lies in different preparations  
 423 of the animals. While in this study, legs and wings were removed, animals in the study of Rosner et al.

424 (2019) had their legs attached and could perform walking motion on a slippery surface. Therefore, while  
425 the responses to sky compass signals may be affected only mildly, differences in behavioral context and  
426 internal state apparently play a major role for the sensitivity of sky compass neurons to visually simulated  
427 self-motion. Neurons of the CBU (PoU, TU, CPU5) that are not directly involved in sky compass signaling,  
428 were, likewise, unresponsive to visual self-motion. This coincides with studies on *Drosophila* that found  
429 that responsiveness of neurons of the fan-shaped body (corresponding to the locust CBU) to motion stimuli  
430 highly depended on whether the animals were actively engaged in flight (Weir and Dickinson, 2015;  
431 Shiozaki et al., 2020). It is therefore likely, as for neurons of the sky compass system, that neurons at this  
432 integration stage are silent in locusts under the constrained conditions of our experiments. H $\Delta$ b neurons in  
433 *Drosophila* (corresponding to PoU neurons in the locust) integrate external and internal self-motion cues  
434 to transform egocentric directions into world-centric coordinates (Lu et al., 2022; Lyu et al., 2022). The  
435 lack of mechanosensory feedback under our experimental conditions likely explains why PoU neurons did  
436 not respond to purely visual self-motion cues. Under such conditions, PoU neurons and others, instead,  
437 strongly respond to looming objects (Rosner and Homberg, 2013), thus they might rather be involved in  
438 escape reactions when quiescence is signaled by the body. In general, physiological activity of locust CX  
439 neurons is considerably affected by active leg movement (Rosner et al., 2019). In our study, the legs were  
440 cut off, eliminating any proprioceptive sensory feedback.

441 In contrast to the lack of responsiveness in most cell types, two mirror-symmetric CL2 neurons showed  
442 robust responses to simulated yaw rotation with opposite directional preference. Inspired by the proposed  
443 role of P-EN neurons in *Drosophila* (corresponding to CL2 neurons in the locust) in updating and shifting  
444 the activity peak across the columns of the PB, we developed a computational model testing the likely  
445 function of CL2 neurons in the locust. The model of the CL1a-CL2 network resembles the recurrent loop  
446 connectivity between E-PG and P-EN neurons accounting for angular velocity integration in the *Drosophila*  
447 CX (Turner-Evans et al., 2017, 2020; Hulse et al., 2021). However, distinct differences exist, based on  
448 the 360° angular representation in the locust PB (Pegel et al., 2019; Zittrell et al., 2020) compared to  
449 the 2 × 360° representation of space in the *Drosophila* PB. While in *Drosophila* E-PG neurons form a  
450 360° representation of space in the ellipsoid body, two opposite 180° representations of space would be  
451 topographically intercalated in the CBL of the locust (Figure 5A). In *Drosophila* P-EN and E-PG neurons  
452 are connected by recurrent excitatory loops with additional global inhibition (Turner-Evans et al., 2017,  
453 2020). In the locust, instead, both inhibitory and excitatory connections between CL1a and CL2 neurons  
454 are required for compass state maintenance, see Figure 6.

455 Physiological data revealing the relationship between the activities of these two populations would aid  
456 model evaluation and refinement. Close to equal E-PG and P-EN bump positions have been found in  
457 *Drosophila* moving at a low angular velocity, with an offset increasing with angular velocity (Turner-Evans  
458 et al., 2017). Neither of our model versions could perform a shift of compass activity with a feed-forward  
459 input only, which might be due to the fact that our models do not include a closed loop from one end  
460 of the PB/CBL to the other. The inclusion of further neuron types might in fact close this gap and is the  
461 prospect of future work. CL1b-d neurons (Heinze and Homberg, 2008; Heinze et al., 2009) might, in  
462 addition, further stabilize the compass representation during standstill or forward motion. An internal  
463 compass representation must adapt to a new heading direction when the animal turns. In the CX, this  
464 is likely accomplished by integrating rotation cues of different modalities. Two entry sites into the CX  
465 network for information on rotational self-motion have been proposed so far, based on work in the fruit fly:  
466 i) The PB, where neurons may receive asymmetric input excited depending on turning direction, conveyed  
467 via IbSpsP neurons (TB7 neurons in the locust) (Hulse et al., 2021). These neurons connect specifically to  
468 P-EN neurons (CL2 neurons in the locust). ii) The NO, where GLNO neurons (TN neurons in the locust)

469 that receive input in the lateral complex and innervating one NO might be excited/inhibited depending  
470 on turning direction. P-EN neurons convey these asymmetric inputs to E-PG neurons via synapses in  
471 the ellipsoid body, leading to a shift of the internal heading representation according to turning (Green  
472 et al., 2017; Turner-Evans et al., 2017). We explored two possible network connectivities and two possible  
473 mechanisms inducing the compass bump shift on an algorithmic level.

474 Based on the projection patterns of CL1a and CL2 neurons described by Heinze and Homberg (2008),  
475 we assumed that an axon and dendrite are synaptically connected if they arborize at the same location. In  
476 the default model *Model<sub>d</sub>*, we did not assume CL2-CL2 connections within the two NO, but *Model<sub>NO</sub>*  
477 allowed for such connections. They could occur in the lower units of the two NO, in *Drosophila* functionally  
478 equivalent connections appear to be present (Hulse et al., 2021).

479 Synaptic weights were initialized such that CL1a neurons excite CL2 neurons which in turn inhibit  
480 CL1a neurons, and excitatory self-recurrent connections were added among both subpopulations. As data  
481 supporting these assumptions are missing, all synaptic weights were optimized such that the models would  
482 maintain a stable network activity in the absence of any inputs. Both models could be optimized to maintain  
483 stable compass states.

484 Modulations of the network connectivity could be optimized to bring about compass bump shifts in both  
485 model versions: Shifts of the network activity are mediated by CL1a and CL2 neurons asymmetrically  
486 exciting and inhibiting neurons of the same type arborizing in adjacent PB columns in a direction-dependent  
487 manner. In *Model<sub>NO</sub>*, shifts are additionally mediated by asymmetrically attenuating inhibitory synapses  
488 between CL2 neurons arborizing at opposite ends of the same PB hemisphere. Note that the connectivity  
489 among neurons of the same type implemented here is most likely an abstraction of the effective connectivity  
490 which is likely mediated by neurons of other types not included in this model. Simulating an abstracted  
491 heading trajectory, we demonstrated that both model versions can integrate motion direction-dependent  
492 inputs to update a heading signal encoded in the network activity pattern. The networks can shift the  
493 compass bump from one lateral end of the PB to the other, indicating compatibility with a ring-attractor  
494 functionality also described in other species. Connectomics data would be necessary to evaluate which  
495 model version to prefer over the other.

496 In our models, the bump is not shifted by lateral transport of neuronal activation. Rather, during turns the  
497 connections of CL1a/CL2 neurons to CL1a/CL2 neurons in neighboring columns are up- or down-regulated  
498 depending on the turn direction. This leads to a corresponding change of the neuronal activation that yields  
499 a compass bump shift. For example, during a left turn of the animal, the compass bump is shifted right  
500 (see Figure 7, from 20-30 seconds). A right shift of the bump means that activities on the rising slope  
501 of the bump, viewed from left to right, must decrease. Conversely, activities on the falling slope must  
502 increase. This effect is brought about by computing the difference between activations in the neighboring  
503 columns, i.e. a given CL1a neuron needs to receive inhibitory input from its right neighbor, and excitatory  
504 input from its left neighbor (see Figure 6A',B'). During right turns, the modulation is reversed. While  
505 this mechanism does not require a ring closure in the network, such a closure would be necessary for a  
506 lateral transport of neuronal activation. As mentioned above, it is conceivable that the consideration of  
507 further neuron types in the future will render the compass network of the desert locust closed, and modeling  
508 could be employed to explore possible mechanisms of activation transmission among the involved neuron  
509 populations. Franconville et al. (2018) reported that connections from E-PG onto P-EN neurons in the PB  
510 are mediated by  $\Delta 7$  neurons. As TB1 and TB2 neurons cross the midline of the locust PB, they are, in  
511 addition to contralateral processes observed in some CL1 neurons innervating the innermost columns of  
512 the PB (Sayre et al., 2021), candidates for mediating ring closure.

513 The linear model and discrete motion steps employed here are still quite abstract representations of the  
514 neuronal and behavioral characteristics of the locust. So far, our model is not dynamic; it switches between  
515 stable states but does not make the dynamics underlying the transitions explicit. We aim to increase the  
516 model's biological plausibility by implementing velocity dependence in future work but expect the general  
517 principles of maintaining and updating the compass bump to hold independently of the level of analysis.

## CONFLICT OF INTEREST STATEMENT

518 The authors declare that the research was conducted in the absence of any commercial or financial  
519 relationships that could be construed as a potential conflict of interest.

## AUTHOR CONTRIBUTIONS

520 FZ, RR, and UH designed the experiments, FZ, EC, UP and RR performed the experiments. FZ wrote  
521 manuscript. KP and DME designed the computational model and statistical analysis. KP revised the  
522 manuscript, analyzed the data and implemented the computational model with DME. DME and UH  
523 conceived, designed, and directed research, and helped write the manuscript. All authors contributed to the  
524 article and approved the submitted version.

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## DATA AVAILABILITY STATEMENT

529 The datasets analyzed and generated for this study along with the code written for analysis and modeling  
530 can be found in the data\_UMR repository (<http://dx.doi.org/10.17192/fdr/76>).

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## 5 APPENDIX

### 700 5.1 Statistical Model and Power Analysis of Motion Sensitivity

701 We designed a Bayesian model for the evaluation of the experimental spiking data, to test the hypotheses  
 702 that the firing probability of a motion phase  $r_m$  is smaller, equal or larger than the firing probability  $r_s$  during  
 703 a stationary phase. We denote these hypotheses by  $H \in \{H(r_m < r_s), H(r_m == r_s), H(r_m > r_s)\}$ .  
 704 Given the firing probabilities, we assume that the data  $D = (s_m, g_m, s_s, g_s)$  of one experiment, comprised  
 705 of spikes  $s_m, s_s$  during motion/stationary phases and corresponding non-spikes/gaps  $g_m, g_s$ , are generated  
 706 by a Bernoulli process with a refractory period of 2 ms, which is typical for the neurons we investigate.  
 707 There might be additional dependencies between spikes that are not captured by a refractory Bernoulli  
 708 process, but these are not relevant for our hypotheses. The Bernoulli observation probability is given by

$$P(D|r_m, r_s) = r_m^{s_m} (1 - r_m)^{g_m} \cdot r_s^{s_s} (1 - r_s)^{g_s} \quad (8)$$

709 Since we are interested in hypotheses about firing probabilities relationships, we define a joint symmetric  
 710 Beta prior with parameters  $\alpha, \beta$  on  $r_m$  and  $r_s$ , constrained by the hypothesis we wish to evaluate. We



711 choose a symmetric prior to avoid a-priori biases beyond  $H$ . For  $H(r_m < r_s)$ , this prior is

$$P(r_m, r_s | \alpha, \beta, H(r_m < r_s)) \propto B(r_m | \alpha, \beta) B(r_s | \alpha, \beta) \mathbb{I}(r_m < r_s) \quad (9)$$

712 where  $B(r_m | \alpha, \beta)$  is a Beta density in  $r_m$  and  $\mathbb{I}(r_m < r_s)$  is an indicator function which is 1 if the condition  
713 in the parentheses is true, and 0 otherwise. This indicator function ensures that only hypothesis-conforming  
714  $r_m, r_s$  pairs have nonzero probability. The constant of proportionality can be obtained from the requirement  
715 that the prior be normalized. Thus, this prior can be written as

$$P(r_m, r_s | \alpha, \beta, H(r_m < r_s)) = \frac{2}{B(\alpha, \beta)^2} r_m^{\alpha-1} (1-r_m)^{\beta-1} r_s^{\alpha-1} (1-r_s)^{\beta-1} \mathbb{I}(r_m < r_s) \quad (10)$$

716 The prior resulting from  $H(r_m > r_s)$  can be obtained by inversion of the  $<$  in the indicator function,  
717 whereas the prior for  $H(r_m == r_s)$  is simply one Beta prior for both (equal) firing probabilities.

718 Since we are largely ignorant about the values of  $\alpha$  and  $\beta$ , we chose these parameters by maximizing the  
719 differential entropy subject to the condition that the average firing probability is  $\approx 0.05$  in a 2 ms time bin,  
720 which is typical for our neurons. We found  $\alpha = 0.96$  and  $\beta = 18.28$ , and used these values for the rest of  
721 the analysis.

722 To compute the hypothesis posterior

$$P(H|D) = \frac{P(D|H)P(H)}{\sum_H P(D|H)P(H)} \quad (11)$$

723 via Bayes' rule, we chose a uniform hypothesis prior  $P(H) = \frac{1}{3}$ . We evaluated the probability  $P(D|H)$   
724 by marginalizing the firing probabilities using Equation 8 and Equation 10. For example, letting  $H =$   
725  $H(r_m < r_s)$ :

$$\begin{aligned} P(D|H(r_m < r_s)) &= \int_0^1 dr_s \int_0^1 dr_m P(D, r_m, r_s | H(r_m < r_s)) \\ &= \int_0^1 dr_s \int_0^1 dr_m P(D|r_m, r_s) P(r_m, r_s | H(r_m < r_s)) \\ &= \frac{2}{B(\alpha, \beta)^2} \int_0^1 dr_s \int_0^1 dr_m r_m^{\alpha+s_m-1} (1-r_m)^{\beta+g_m-1} r_s^{\alpha+s_s-1} (1-r_s)^{\beta+g_s-1} \mathbb{I}(r_m < r_s) \\ &= \frac{2}{B(\alpha, \beta)^2} \int_0^1 dr_s \int_0^{r_s} dr_m r_m^{\alpha+s_m-1} (1-r_m)^{\beta+g_m-1} r_s^{\alpha+s_s-1} (1-r_s)^{\beta+g_s-1} \\ &= \frac{2B(\alpha + s_m, \beta + g_m)}{B(\alpha, \beta)^2} \int_0^1 dr_s r_s^{\alpha+s_s-1} (1-r_s)^{\beta+g_s-1} I_B(r_s, \alpha + s_m, \beta + g_m) \end{aligned} \quad (12)$$

726 where  $I_B(r, \alpha, \beta)$  is an incomplete beta function in  $r$  with parameters  $\alpha, \beta$ . We solved the last integral by  
727 Taylor-expanding  $I_B(r_s, \alpha + s_m, \beta + g_m)$  to second order at  $\frac{\alpha+s_s}{\alpha+s_s+\beta+g_s}$ , which yields a good approximation  
728 as long as  $s_m \approx s_s$  and  $g_m \approx g_s$ . This is the case in our data.

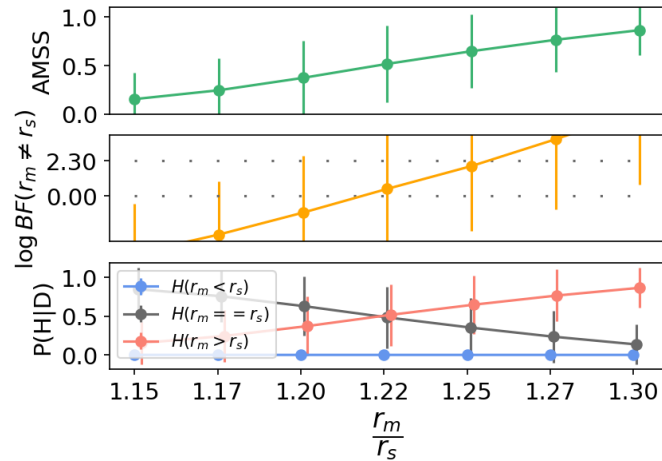
729 The probability  $P(D|H(r_m > r_s))$  can be evaluated by simply switching the roles of  $r_m$  and  $r_s$  in  
 730 the above derivation. For  $P(D|H(r_m == r_s))$ , where there is only one rate, the integrals can be solved  
 731 analytically to yield the well-known result

$$P(D|H(r_m == r_s)) = \frac{B(\alpha + s_m + s_s, \beta + g_m + g_s)}{B(\alpha, \beta)}. \quad (13)$$

732 To facilitate interpretation of the values of the absolute motion sensitivity (AMSS, Equation 3) and the  
 733 motion hypothesis posterior, which we use to average the motion sensitivity scores (MSS, Equation 2),  
 734 we conducted a power analysis. We simulated 10,000 repetitions of a typical experiment in our study,  
 735 where an animal is stimulated for 5 s with either stationary or motion input. We generated spikes according  
 736 to the Bernoulli process assumption (Equation 8) with 2 ms time bins by drawing spike counts from a  
 737 binomial distribution. The firing rate of the stationary phase was set to 25 Hz, which corresponds to a firing  
 738 probability  $r_s = 0.05$  and  $N = 2500$  Bernoulli trials during a single run of the experiment. An experiment  
 739 consisted of five simulated runs in the simulation. The firing probability during the motion phase was  
 740 assumed to be a multiple of  $r_s$  in the range 1.15 . . . 1.30. This range is covered by a strongly responding  
 741 neuron, see e.g. Figure 4A, right panel. To relate our motion sensitivity scores to standard measures used in  
 742 statistical contexts, we evaluated the Bayes factor in favor of a changed firing rate during motion:

$$BF(r_m \neq r_s) = \frac{P(D|H(r_m > r_s)) + P(D|H(r_m < r_s))}{P(D|H(r_m == r_s))} \quad (14)$$

743 The simulation results are shown in Figure 8. The top panel shows the AMSS, the middle panel the  
 744 corresponding Bayes factors. The dotted lines show the boundaries for weak and strong evidence according  
 745 to Kass and Raftery (1995). For strong evidence, the firing rate ratio has to be greater than 1.25, which  
 746 implies an average AMSS  $> 0.65$ . In the bottom panel, we plotted the hypothesis posterior, which we use  
 747 for averaging of the MSS. Strong evidence for an increased firing rate (MSS=+1 in Figure 3A) requires  
 748 MSS  $> 0.65$ .



**Figure 8.** Power analysis of the Bayesian hypothesis comparison used for motion sensitivity analysis. The circles and error bars are means and standard deviations computed across 10,000 repetitions of a simulated experiment. The ratio of the motion phase firing rate  $r_m$  and  $r_s$  is shown along the abscissa. **Top:** absolute motion sensitivity (AMSS), cf. Equation 3. **Middle:** Bayes factor in favor of the hypothesis that the firing probabilities/rates are different during motion vs. equal rates, larger values represent stronger evidence. The dotted lines show the boundaries for weak and strong evidence according to Kass and Raftery (1995). **Bottom:** hypothesis posterior, used for the averaging of the motion sensitivity score (MSS), cf. Equation 2. The certainty of  $H(r_m > r_s)$  increases with an increasing  $\frac{r_m}{r_s}$  ratio.  $\frac{r_m}{r_s} \approx 1.25$  is sufficient for strong evidence on average. For details, see text.